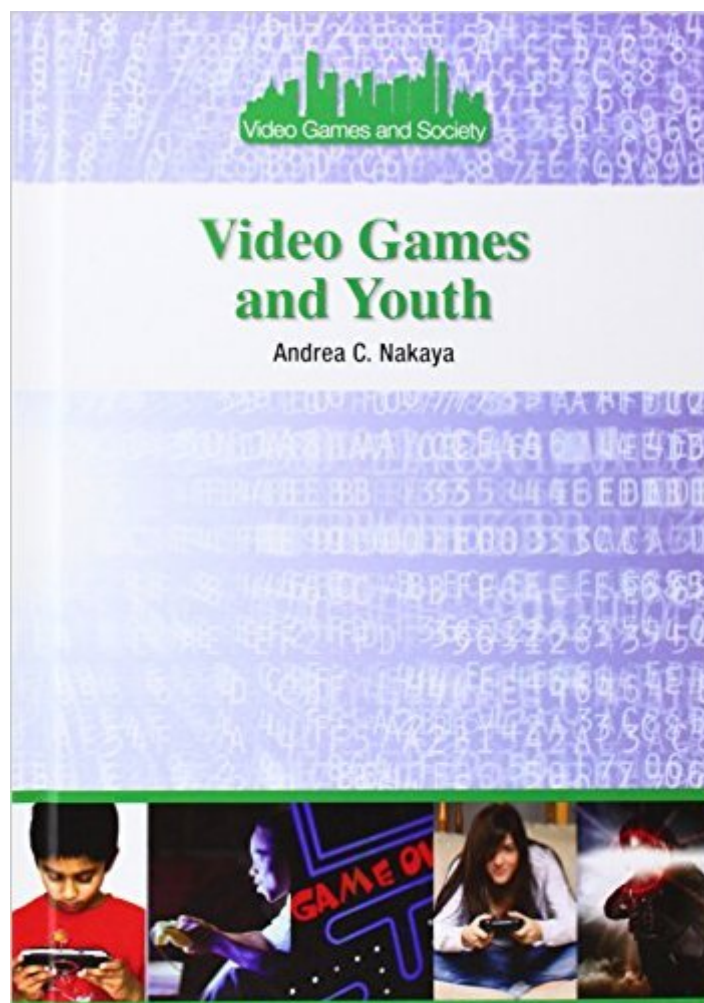


The book was found

Video Games And Youth (Video Games And Society)



Synopsis

Research shows that video game play is widespread among youth, with more than 90 percent of Americans ages two to seventeen playing games. Some people believe games have the potential to be powerful tools for learning and social development, while others worry that game play is detrimental to both mental and physical health. These are among the issues covered in *Video Games and Youth*.

Book Information

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